

Eloise Fassler

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EDUCATION

Rhode Island School of Design, Providence, RI.

Bachelor of Fine Arts, Illustration 2020.

GPA: 3.54 of 4.0

RELEVANT STUDIOS AND EXPERIENCE

SHADOWMACHINE, Hollywood, CA. *July – Aug 2019*

Production Intern for an established animation studio and production company.

- ◆ Assisted Production Staff in creating and organizing the various files and assets of season six of *BoJack Horseman* to be shipped off to an overseas studio, as well as additional promotional work.
- ◆ Provided additional services for multiple departments such as Prop Design, Lip Sync Animation, Compositing and Background Design.
- ◆ Quickly gained proficiency in the program Adobe Animate by effectively executing a variety of tasks.

2D and Computer Animation, RISD Animation Department. *2019 - 2020*

- ◆ Explored digital and traditional techniques like motion graphics, 3D, hand-drawn, and paper animation.
- ◆ Acquired skills in the fundamentals of animated movement, timing, anticipation, and character.

Cinematic Storytelling, RISD Illustration Department. *Feb – May 2019*

- ◆ Built essential skills in storyboarding, production illustrations and cinematic framing.
- ◆ Learned tools to improve storytelling such as beats, character development and symbolism.

Rhode Island School of Design, Providence, RI. *2019 – 2020*

Computer Lab Monitor for RISD Illustration Department.

- ◆ Supervised and aided students in navigating Wacom Cintiqs, printers, as well as multiple Adobe programs, Autodesk Maya and ZBrush.
- ◆ Administered frequent maintenance of Cintiqs, computers, tablet pens and various printers.

The Give Study Foundation, Providence, RI. *Jan – Feb 2019*

Design Intern in Art Department and Game Development.

- ◆ Provided Character Design, 3D models and textures for a game designed to help graduate students.
- ◆ Designed infographics, website layouts, study materials, posters, and business cards.
- ◆ Worked in Unity and Maya to create Augmented Reality games and graphics.

Pitié – Salpêtrière Hospital, Paris, France. *July – Aug 2015*

Internship in Graphic Design.

- ◆ Made illustrations for presentations by the Communications Department of the hospital.
- ◆ Designed and edited brochures and pamphlets for the openings of new departments, cancer research, and new technology in the hospital.

OTHER EXPERIENCE

École Claire-Fontaine, Venice, CA. *Summers 2017 – 2019*

Teacher's Assistant.

- ◆ Taught young students essential life tools in languages such as English, French and Spanish.
- ◆ Lead painting, collage and drawing classes for students and their parents.
- ◆ Regularly worked with other teachers in order to create more engaging and educational activities.

SKILLS

- ◆ Adept in Storyboard Pro, Adobe Photoshop, Adobe Animate, Adobe Illustrator, Adobe After Effects, Adobe Premiere, Adobe InDesign, Microsoft Office and Autodesk Maya. Familiar with Final Cut Pro.
- ◆ Fluent in French and English, and able to speak proficient Spanish.