

# Eloise Fassler

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## EDUCATION

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### **Rhode Island School of Design**, Providence, RI.

*Bachelor of Fine Arts, Illustration 2020.*

GPA: 3.54 of 4.0

## RELEVANT STUDIOS AND EXPERIENCE

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### **SHADWMACHINE**, Hollywood, CA. July – Aug 2019

*Production Intern for an established animation studio and production company.*

- ◆ Assisted Production Staff in creating ad organizing the various files and assets of season six of *BoJack Horseman* to be shipped off to an overseas studio, as well as additional promotional work.
- ◆ Provided additional services for multiple departments such as Prop Design, Lip Sync Animation, Compositing and Background Design.
- ◆ Quickly gained proficiency in the program Adobe Animate by effectively executing a variety of tasks.

### **2D and Computer Animation**, RISD Animation Department. 2019 - 2020

- ◆ Explored digital and traditional techniques like motion graphics, 3D, hand-drawn, and paper animation.
- ◆ Acquired skills in the fundamentals of animated movement, timing, anticipation, and character.

### **Cinematic Storytelling**, RISD Illustration Department. Feb – May 2019

- ◆ Built essential skills in storyboarding, production illustrations and cinematic framing.
- ◆ Learned tools to improve storytelling such as beats, character development and symbolism.

### **Rhode Island School of Design**, Providence, RI. 2019 – 2020

*Computer Lab Monitor for RISD Illustration Department.*

- ◆ Supervised and aided students in navigating Wacom Cintiqs, printers, as well as multiple Adobe programs, Autodesk Maya and ZBrush.
- ◆ Administered frequent maintenance of Cintiqs, computers, tablet pens and various printers.

### **The Give Study Foundation**, Providence, RI. Jan – Feb 2019

*Design Intern in Art Department and Game Development.*

- ◆ Provided Character Design, 3D models and textures for a game designed to help graduate students.
- ◆ Designed infographics, website layouts, study materials, posters, and business cards.
- ◆ Worked in Unity and Maya to create Augmented Reality games and graphics.

### **Pitié – Salpêtrière Hospital**, Paris, France. July – Aug 2015

*Internship in Graphic Design.*

- ◆ Made illustrations for presentations by the Communications Department of the hospital.
- ◆ Designed and edited brochures and pamphlets for the openings of new departments, cancer research, and new technology in the hospital.

## OTHER EXPERIENCE

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### **École Claire-Fontaine**, Venice, CA. Summers 2017 – 2019

*Teacher's Assistant.*

- ◆ Taught young students essential life tools in languages such as English, French and Spanish.
- ◆ Lead painting, collage and drawing classes for students and their parents.
- ◆ Regularly worked with other teachers in order to create more engaging and educational activities.

## SKILLS

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- ◆ Adept in Storyboard Pro, Adobe Photoshop, Adobe Animate, Adobe Illustrator, Adobe After Effects, Adobe Premiere, Adobe InDesign, Microsoft Office and Autodesk Maya. Familiar with Final Cut Pro.
- ◆ Fluent in French and English, and able to speak proficient Spanish.